

MA Architecture & Digital Media

Richard Difford, Shajay Bhooshan, Alain Chiaradia, Dirk Lellau and Filip Visnjic

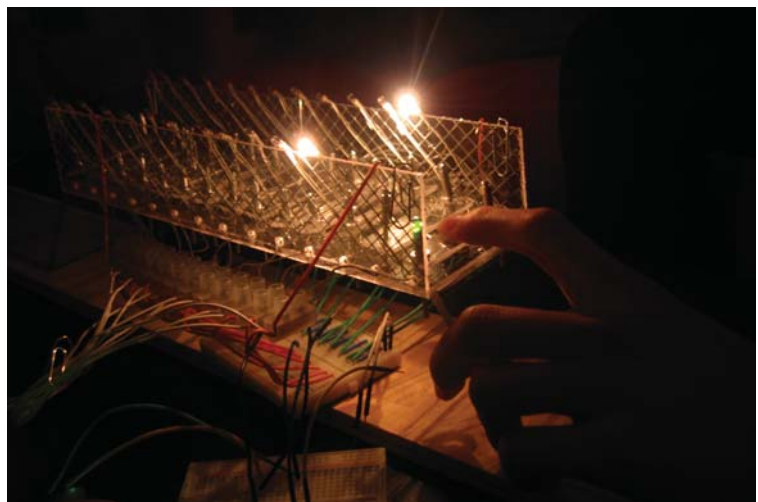
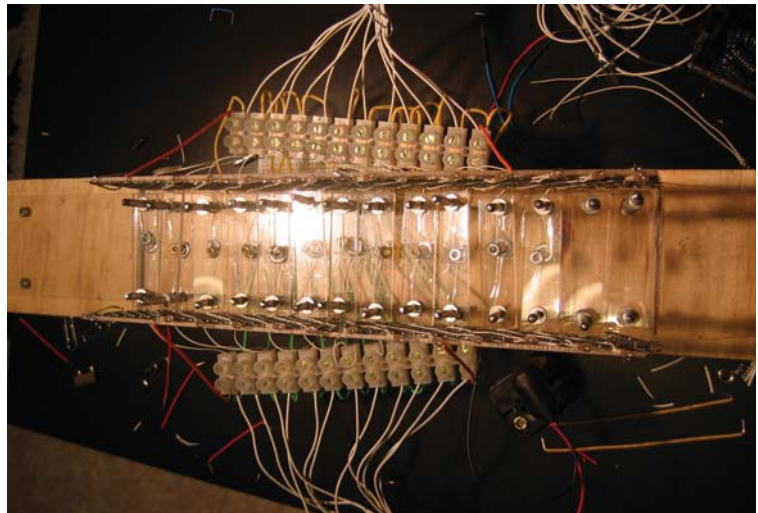
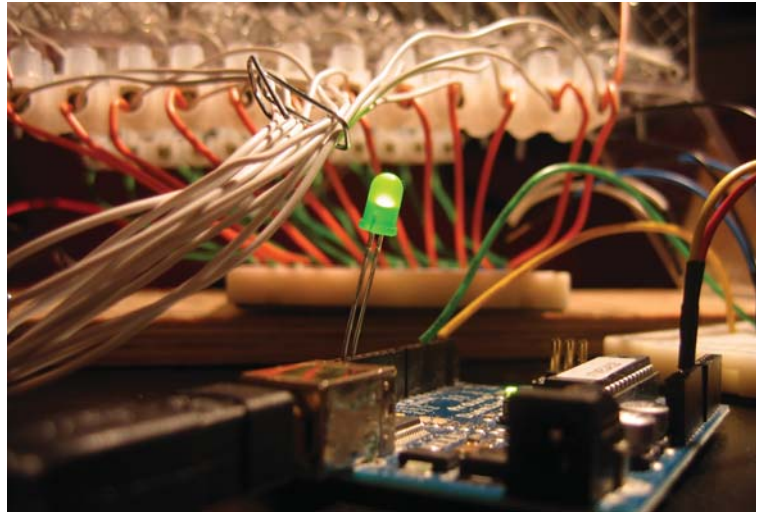
Students: Osman Amin, Christos Antonopoulos, Ana Areia Soares, Amine Bouzid, Yigit Cagirtekin, Aurimas Jusevicius, Marina Karamali, Jun Kondo, Christos Kyrou, Maria Lardi, Janggen Lee, Thomas Lowndes, Mayank Mehta, Louise Moriarty, Odyssefs Nikolaidis, Anola Oliver, Sepideh Rasouli, Sepideh Shahlazadeh, Jianghai Shen, Johan Siim.

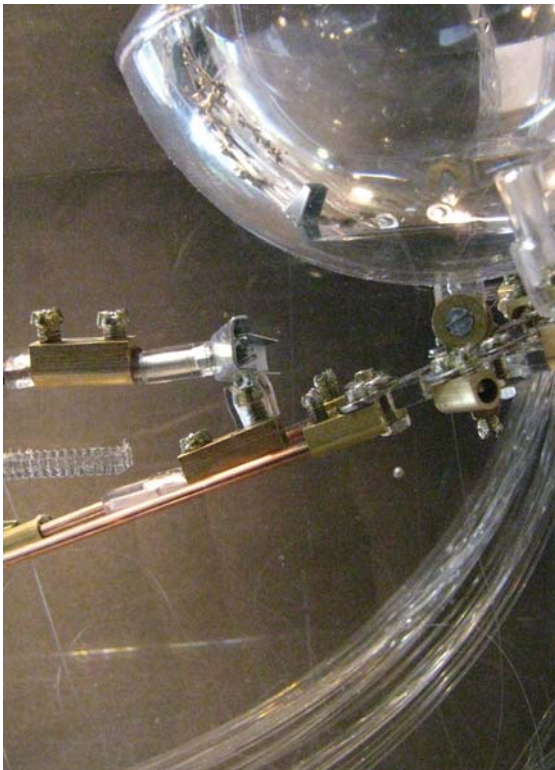
The history of architectural representation is one in which the devices used to picture and communicate form and space, also provide a model and the medium through which architecture is conceptualised and explored. The use of digital technology offers a wealth of new opportunities for architecture and continues to provide the scope for new research and innovation in design.

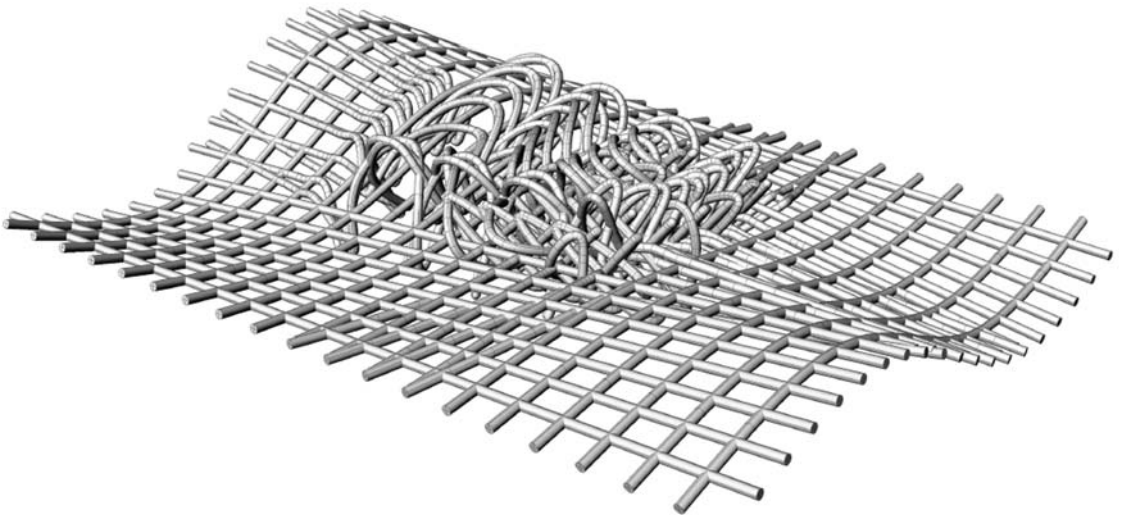
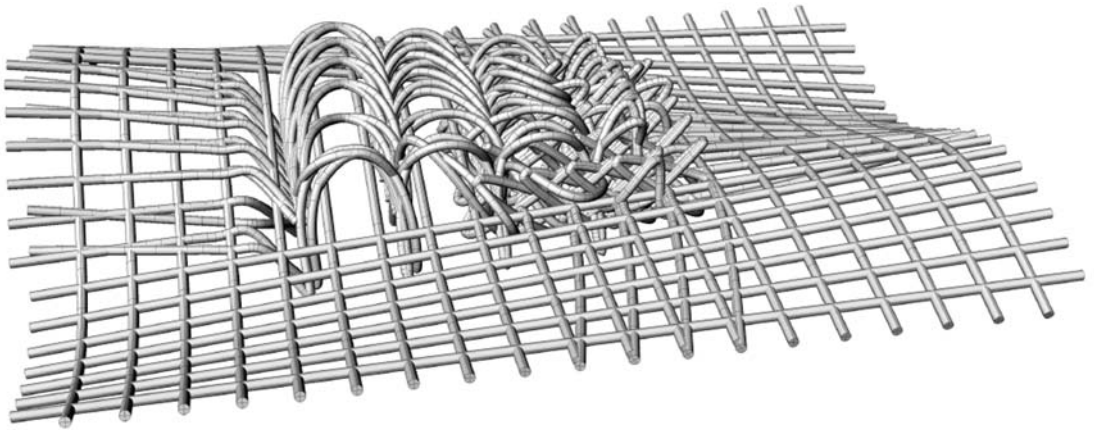
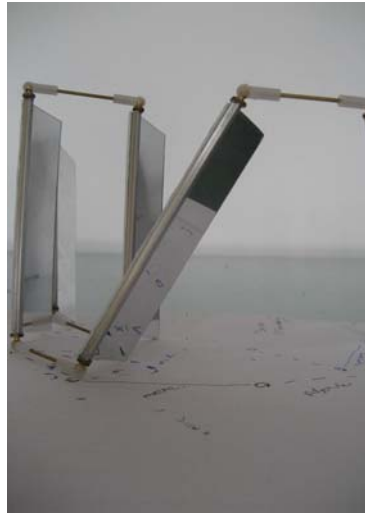
The MA Architecture and Digital Media seeks to provide a critical perspective through which the value and appropriateness of these technologies can be assessed. In the context of a vibrant digital design culture, including digital prototyping, animation, parametric design and interactive/responsive environments, the implications of digital media technology are considered in terms of their impact on architectural theory and practice. Centred primarily on design based work, the thesis brings together theory, design and technical skills as an integrated conceptual project. Students are encouraged to explore and incorporate emerging technologies and to demonstrate an innovative and imaginative use of digital media.

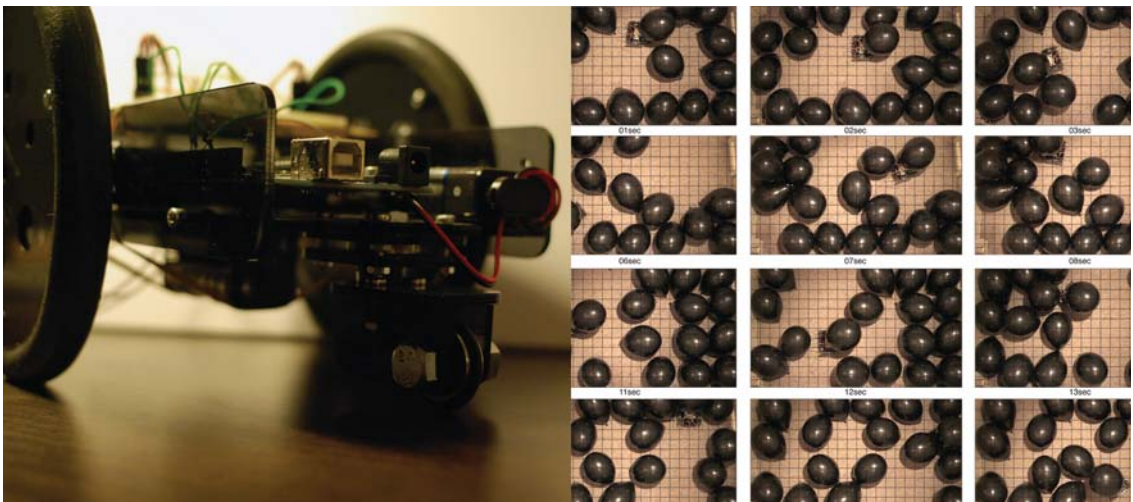
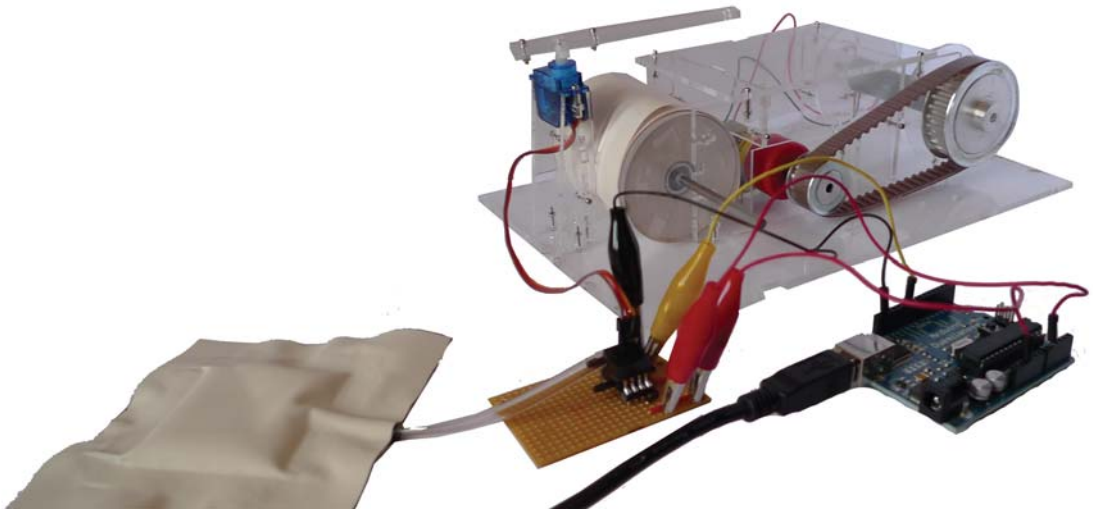
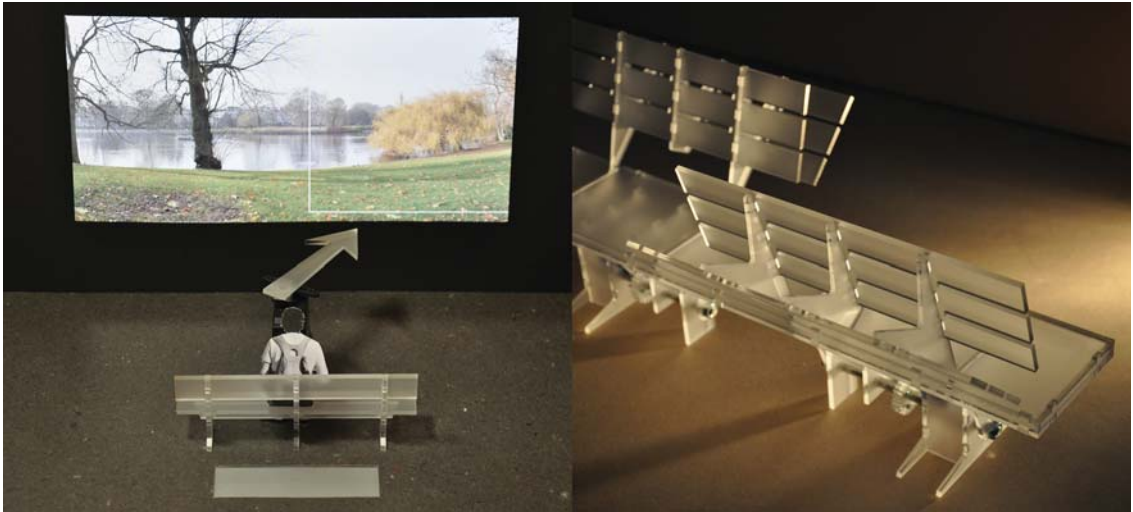
Visiting Lecturers & Critics:

John Bell, Hélène Binet, Maria Fedorchenko, Eugenia Fratzeskou, François Girardin, Jon Goodbun, Fred Guttfeld, Daniel Hirschmann, Joel Gethin Lewis and Antonio de Campos Passaro.









This page: Jun Kondo, Ana Areia Soares, Christos Antonopoulos